

Charlie McAdow

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Education

University of Rochester (Expected 2025)

Bachelor of Arts in Computer Science

Bachelor of Arts in Studio Arts

Exhibitions

2024 *An Uncomfortable Comfort*, Sage Art Center: ASIS Gallery, Rochester, NY, USA

2024 *Grounded Floating*, Sage Art Center: ASIS Gallery, Rochester, NY, USA

2024 *The Bull the Bear and Me*, Sage Art Center: ASIS Gallery, Rochester, NY, USA

2023 *Pinpoints, Pages, Plurals*, Sage Art Center: ASIS Gallery, Rochester, NY, USA

2023 *Containers*, Sage Art Center: ASIS Gallery, Rochester, NY, USA

2022 *Illusions*, Sage Art Center: ASIS Gallery, Rochester, NY, USA

Work Experience

2024 Production Team Lead, Kamp's Pallets, Maryville, OH

2023 Guest Relations Specialist, COSI: Center of Science and Industry, Columbus, OH

2022 Guest Relations Team Lead, Zoombezi Bay, Columbus, OH

Proficiency Skills:

Game Design/Development Skills

Game Development: Godot, Unreal, Unity

3D Modeling: Blender, Source Filmmaker

Coding: Java/Javascript, C++, Python

Artistic Skills

2D: Drawing (Pen, Graphite, Charcoal), Painting (Acrylic), Printmaking (Screenprinting)

3D: Ceramic, Jewelry, Olfactory, and Woodworking

Adobe/Digital: Photoshop, Procreate, Illustrator, Lightroom